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Abstract: While the languages of classical logic express truth, *metalingua* is meant to express *sense*. This language is based on three abstractions - *atomification*, *association* and *aggregation*, which are regarded as fundamental, and due to this, in my previous publications, I have used a symbolic name for it, *A3 language*. This language offers a framework for describing artificial and natural languages and turned out to have an expressive power higher than the language of the logic of predicates. Therefore, in this article I gave it a full-fledged name - *metalingua*.

A strict discipline uses mathematical structures which are defined by mathematicians in terms of set theory and mathematical logic. The first domain of human practice which employs this situation is the next generation of web, the *Semantic Web*, with software, which simulates human understanding and stores knowledge in global knowledge bases. But the formal languages for knowledge representation are very complex for developers and are practically "unreadable" by non-technical people. The objective of my research was to find a simple knowledge representation language based on set theory. This required a revision of set theory and resulted in a theory of universes called *universics* - the language of universics turned out to be *metalingua*.

In a discipline, we are using structures from the discipline's *universe of discourse*. Since all strict disciplines operate with mathematical structures, their universes of discourse are the same and coincide with the universe of discourse of universics. What makes one discipline different from another is the *sense* attributed to the structures within the universe of discourse. Due to this, *metalingua* can serve as a language for integration of disciplines by proceeding from their universes of discourse, all of which are part of the universe of discourse of universics.